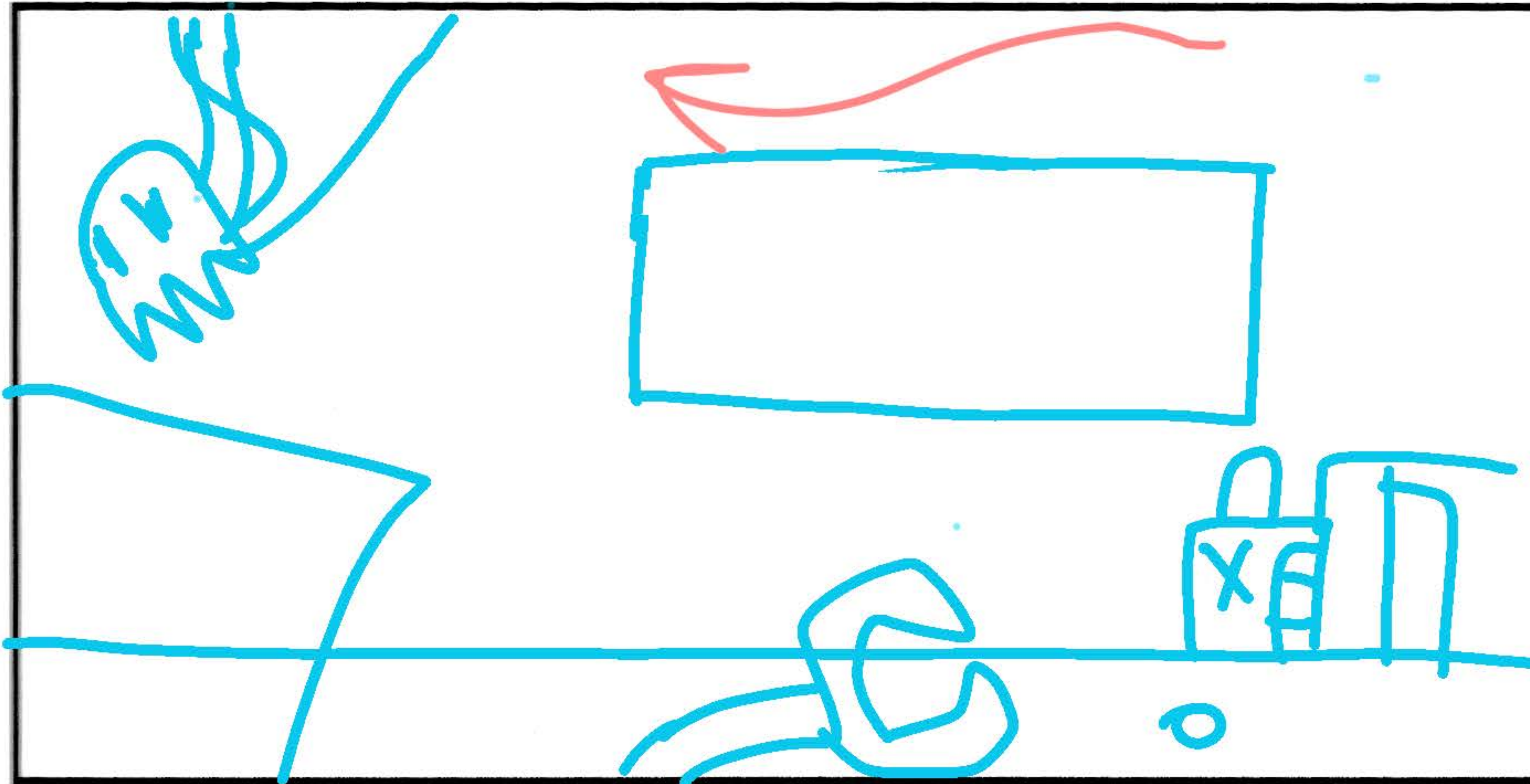


Project: Lone bot

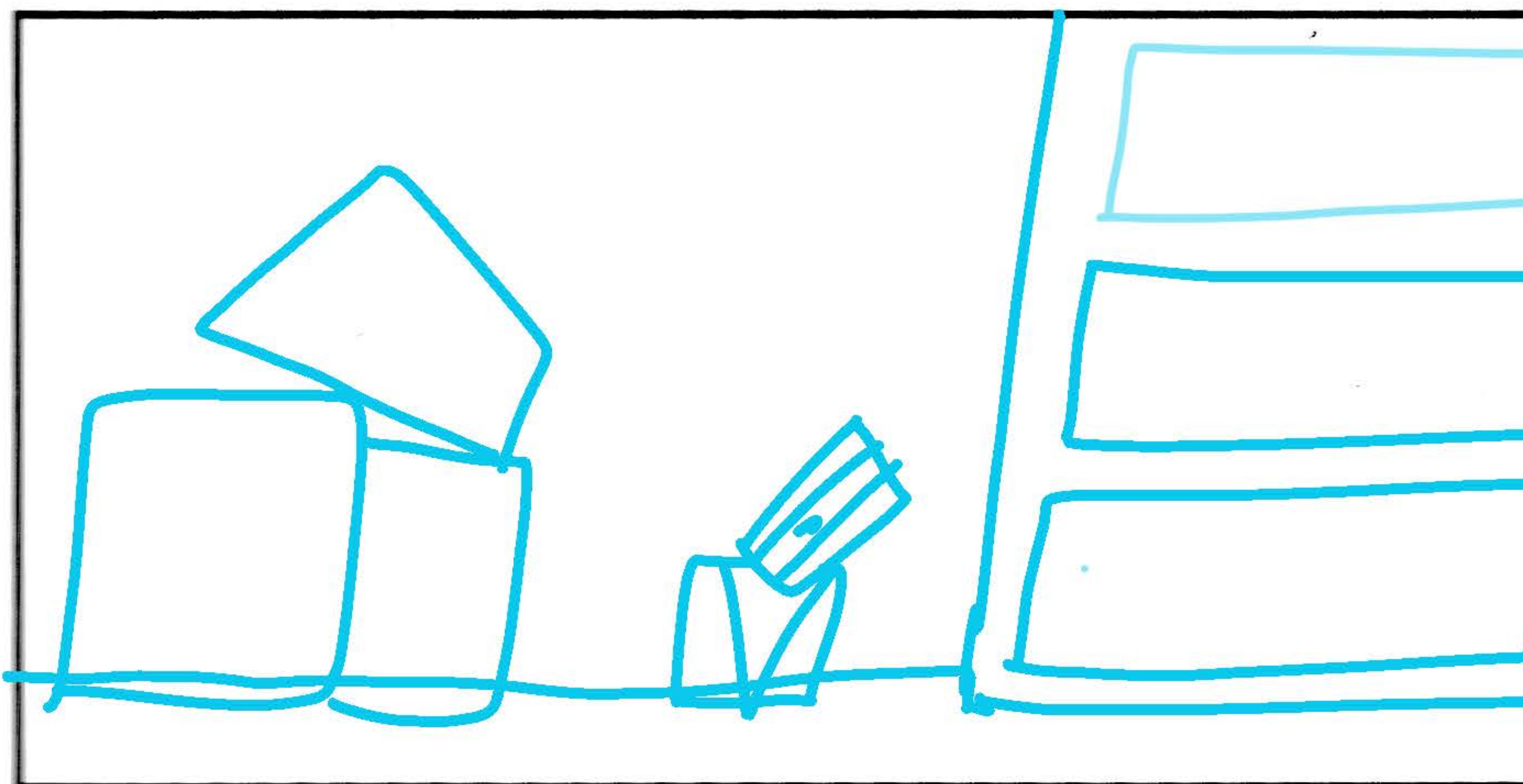
Artist: Dylan S.

Page: |



Scene: |
Panel: |

Camers moves left to look at the abandoned facility



Scene: |
Panel: 2

we focus on a small robot in the center



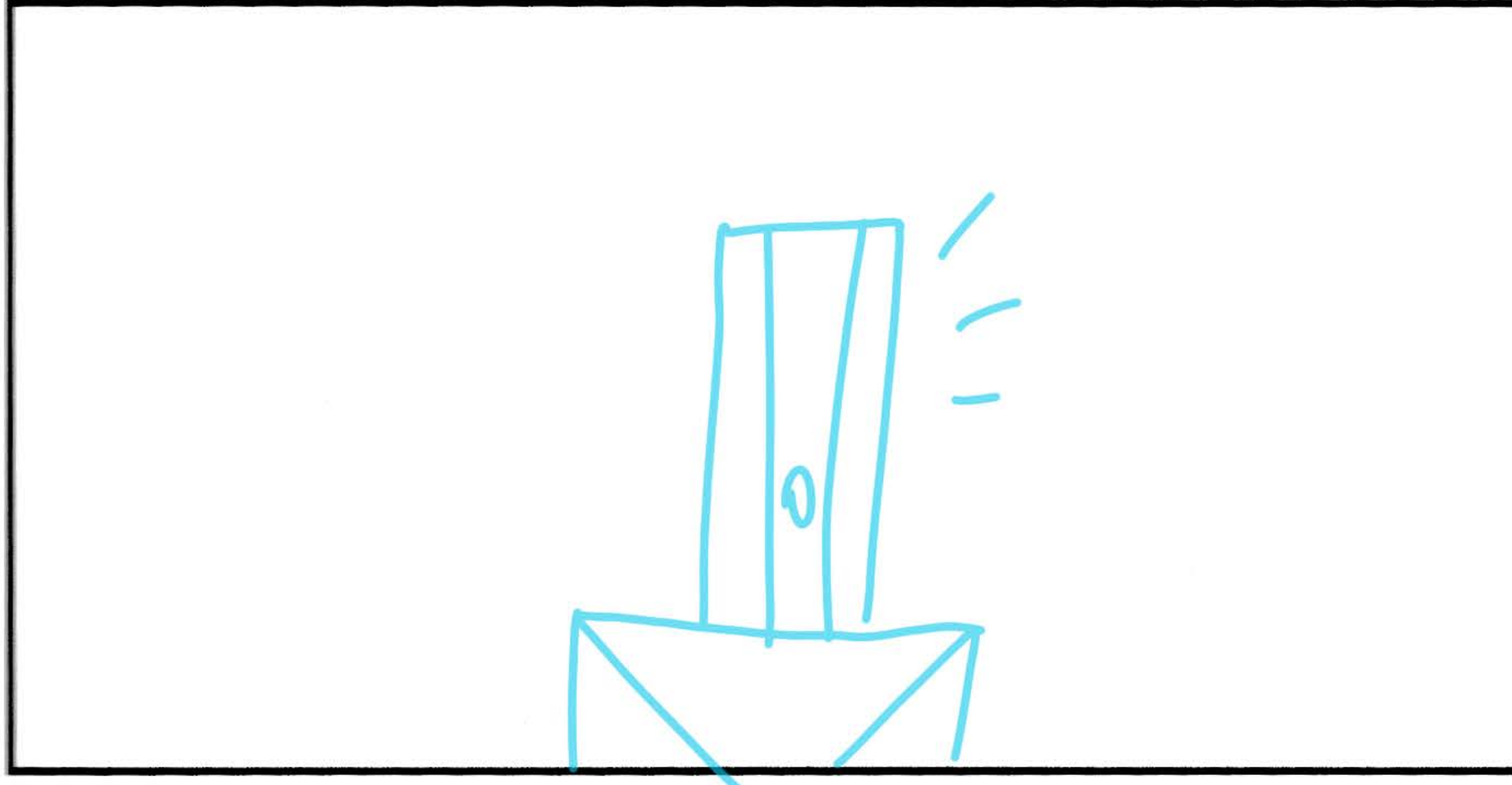
Scene: |
Panel: 3

the robot reactivates

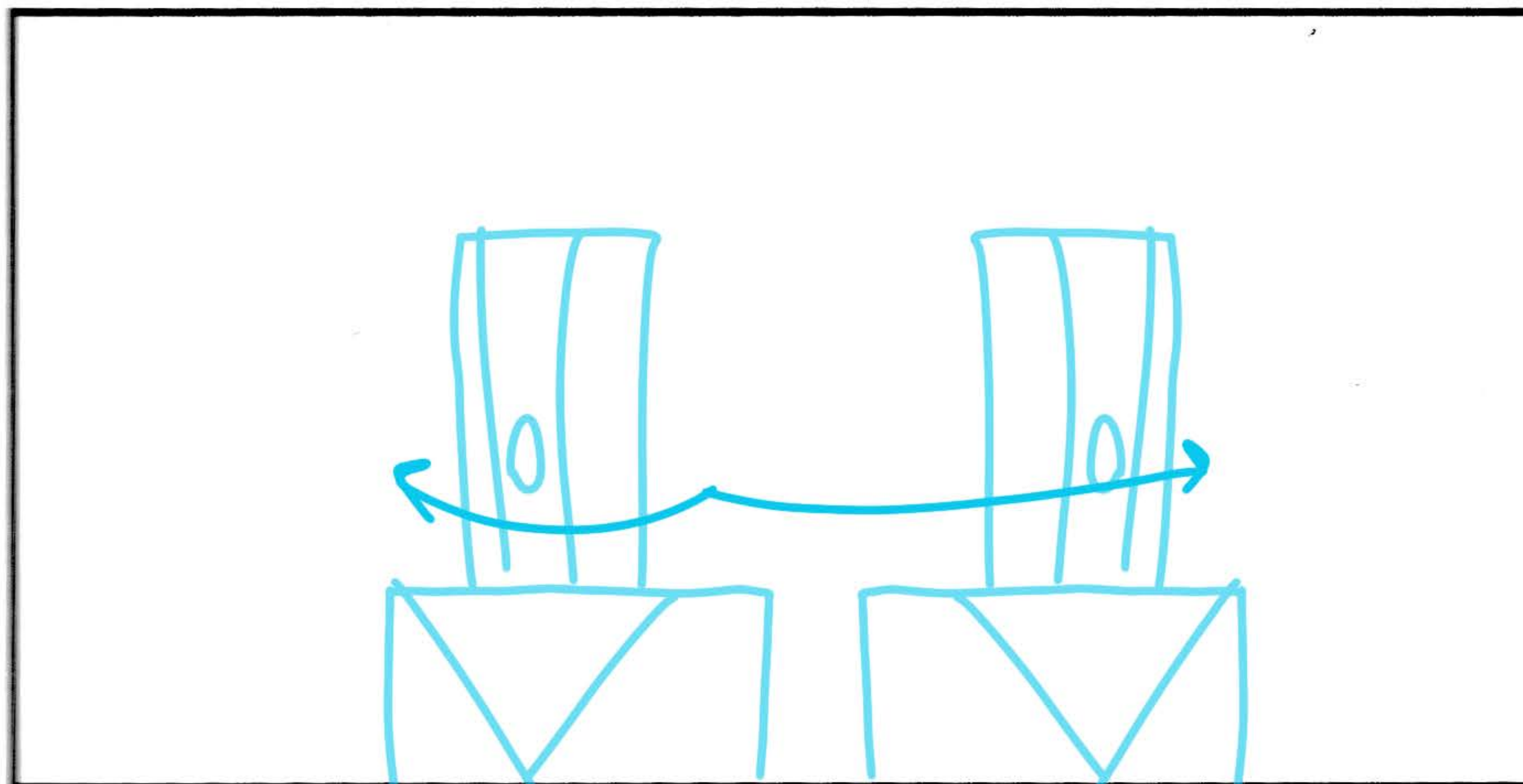
Project: Lone bot

Artist: Dylan S.

Page: 2

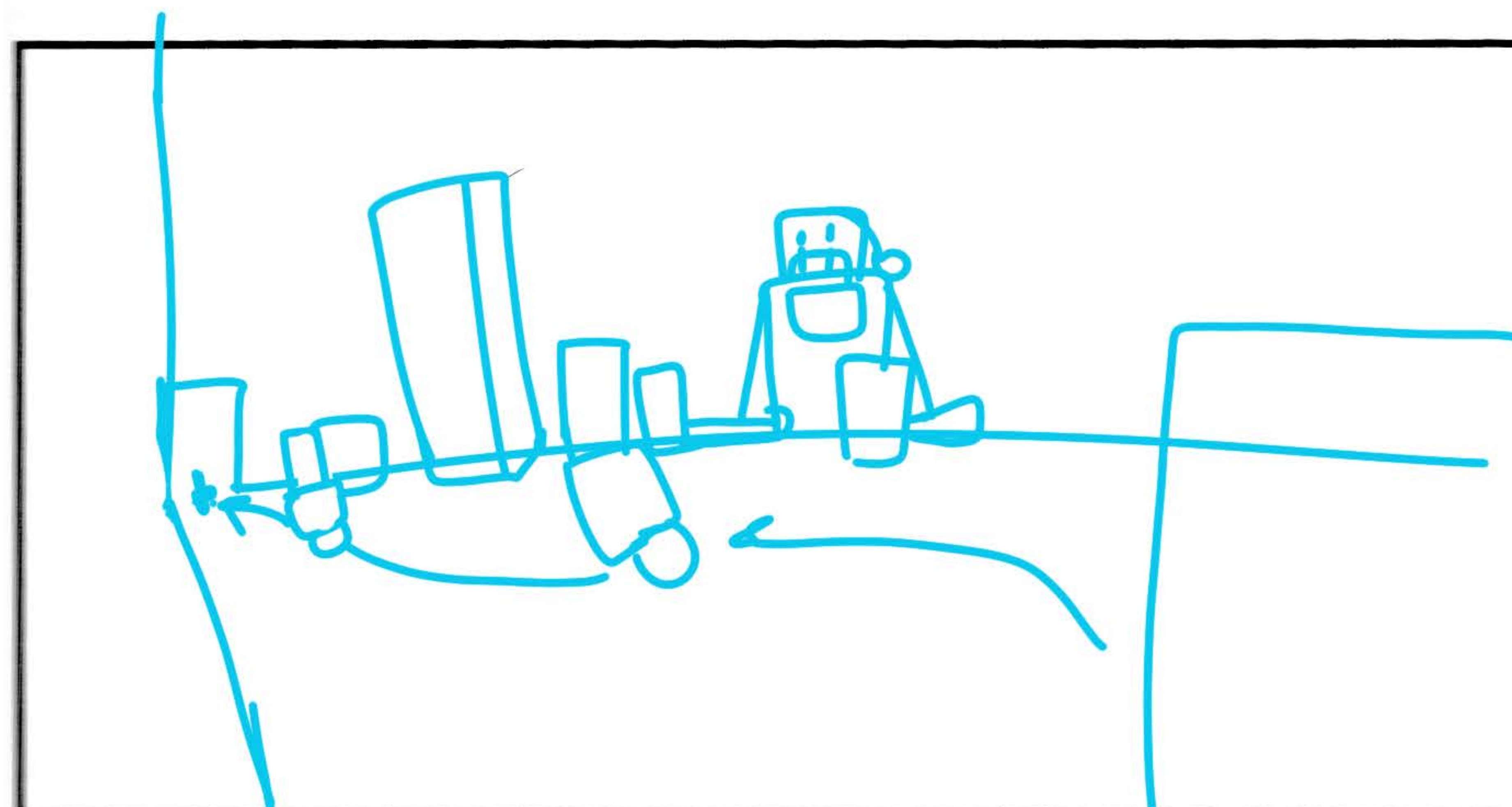


Scene: 1
Panel: 4



Scene: 1
Panel: 5

The robot looks to its left and right



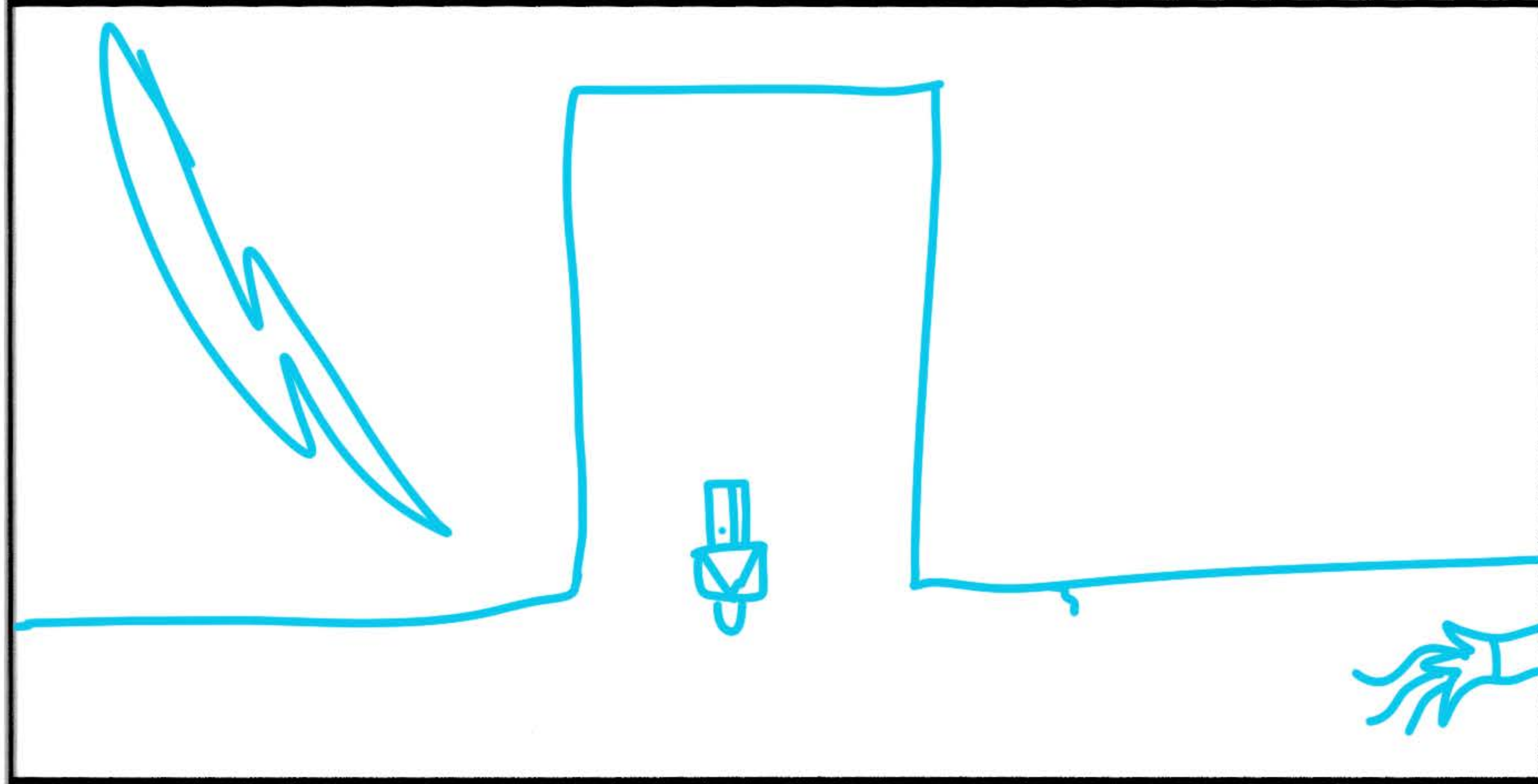
Scene: 1
Panel: 6

the robot begins to move forward

Project: Lone bot

Artist: Dylan S.

Page: 3



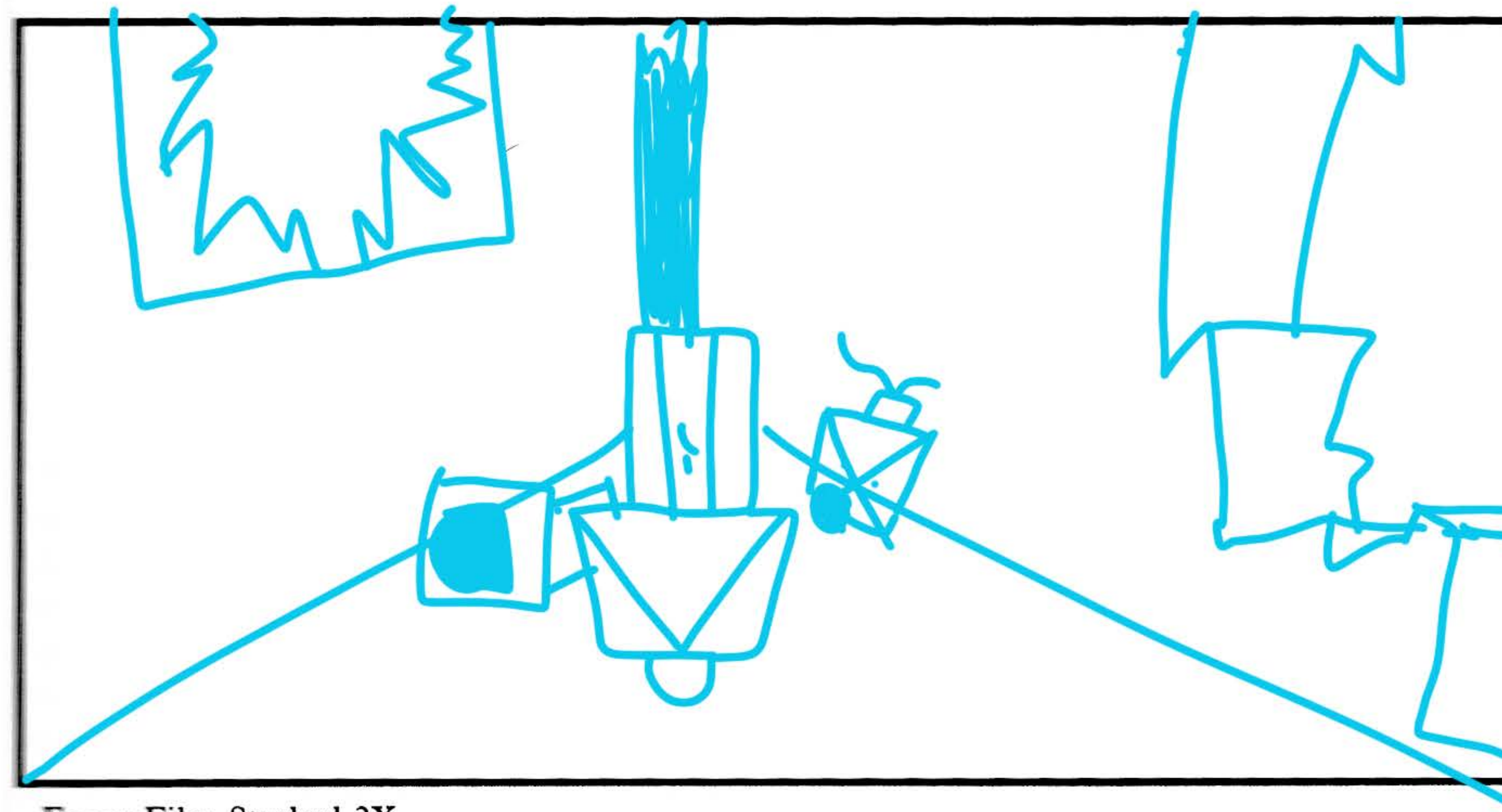
Scene: 1
Panel: 7

the robot enters the ruined hallway



Scene: 1
Panel: 8

the robot begins to look worried at the sight broken robots and wires hanging from the ceiling



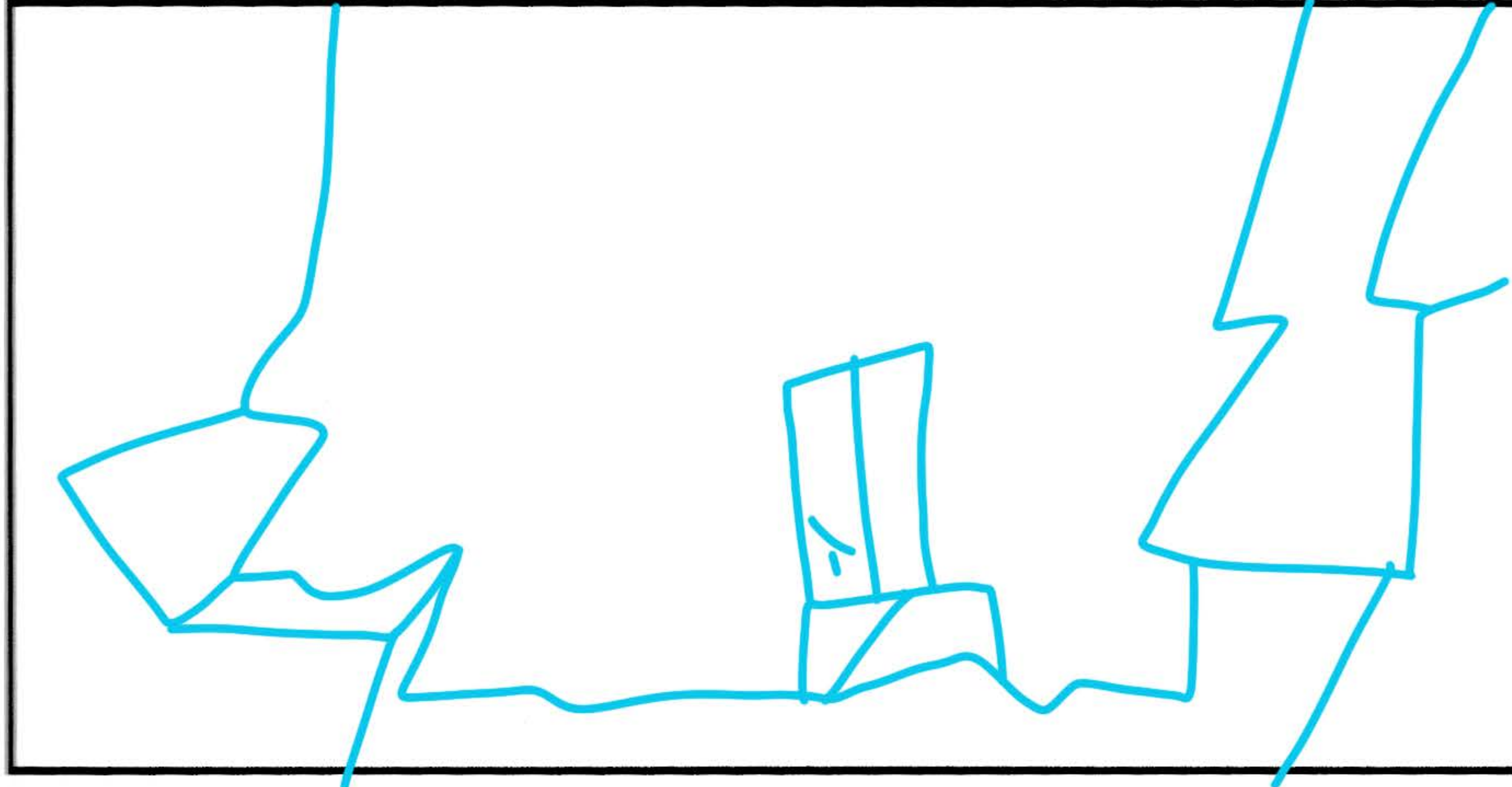
Scene: 1
Panel: 9

The robot continues down the hallway.

Project: Lone bot

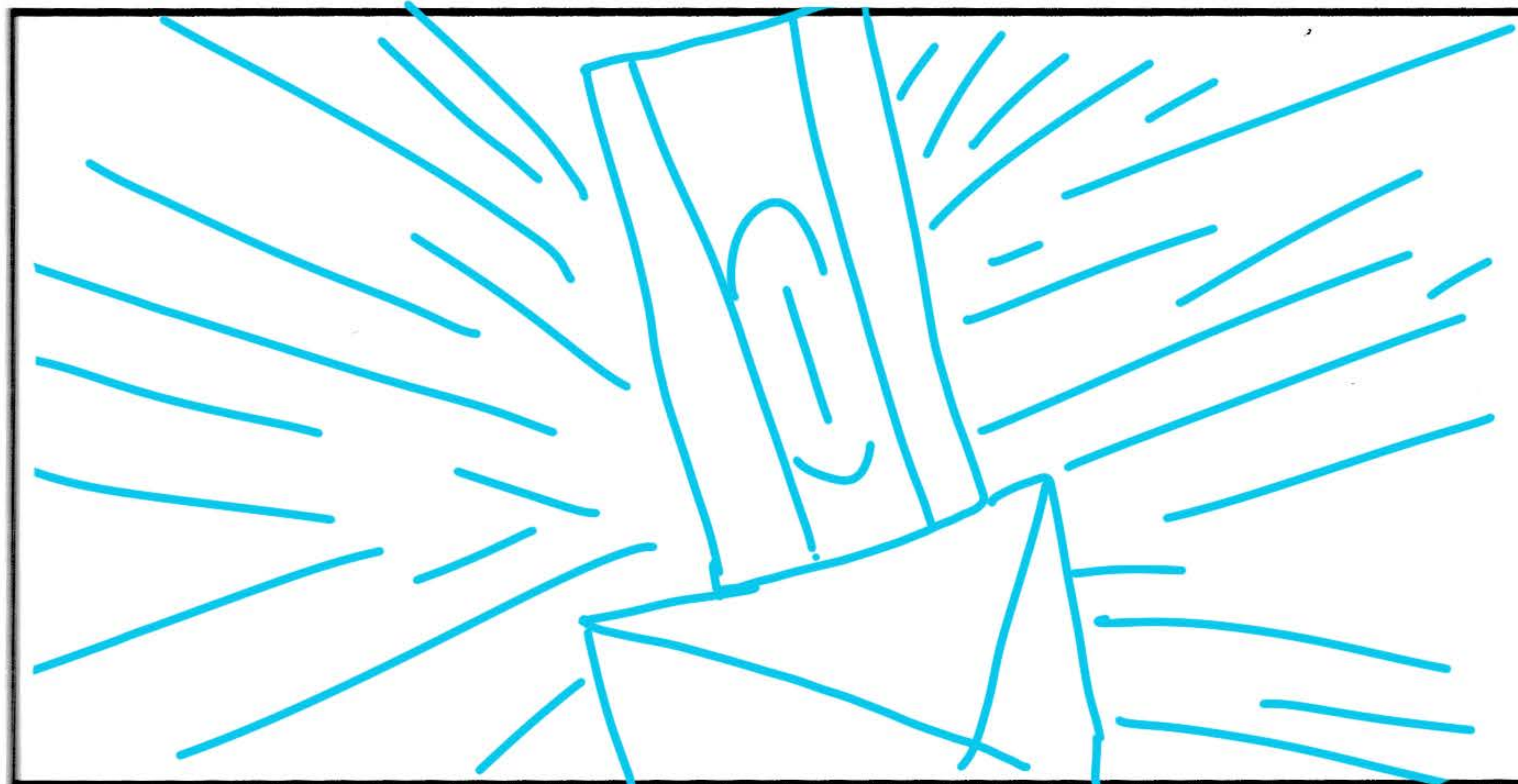
Artist: Dylan S.

Page: 4



Scene: 1
Panel: 10

the robot rolls to the center of a big hole in the wall



Scene: 1
Panel: 11

it sees something unbelievable



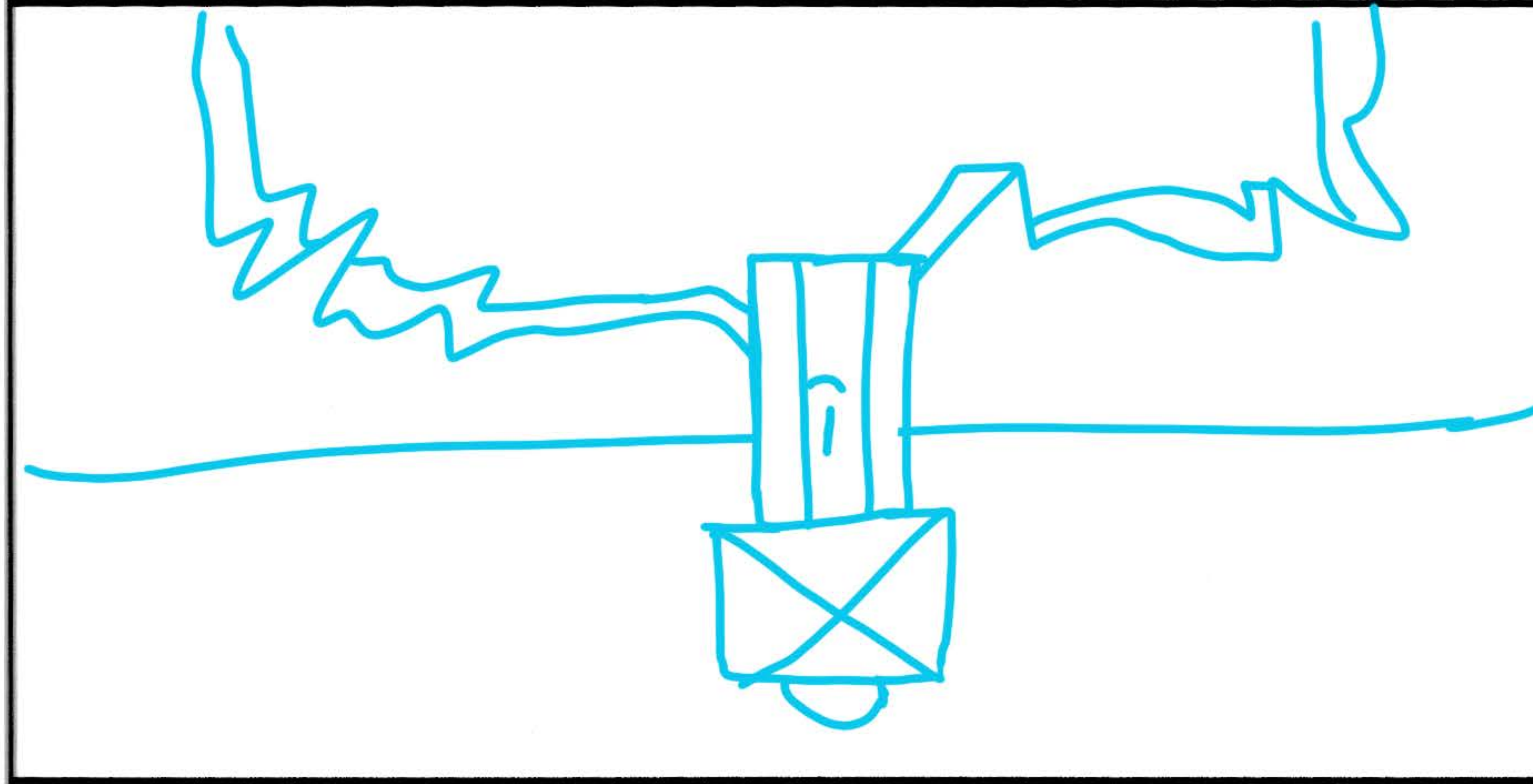
Scene: 1
Panel: 12

it sees the ruins of a robot civilization

Project: Lone bot

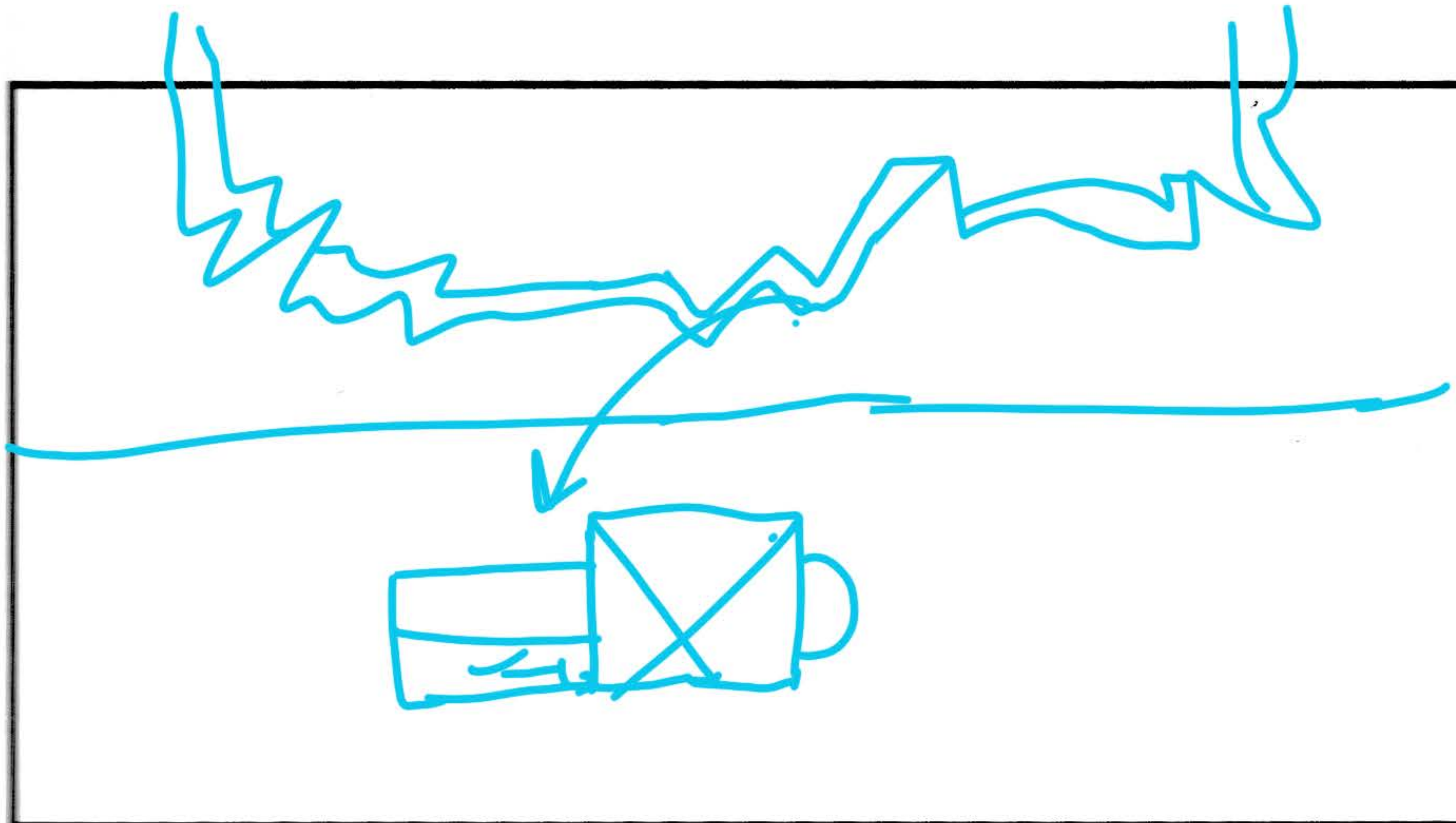
Artist: Dylan S.

Page: 5



Scene: 1
Panel: 13

it rolls forward a bit



Scene: 1
Panel: 14

it falls over



Scene: 1
Panel: 15

It morns